

PHY121 Formula Sheet

Equations of Motion

One Dimension	$v = \frac{x_f - x_i}{t_f - t_i}$ $v = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt}$ $a = \frac{dv}{dt} = \frac{d}{dt} \left(\frac{dx}{dt} \right) = \frac{d^2 x}{dt^2}$ $v = v_0 + at$ $x - x_0 = v_0 t + \frac{1}{2} at^2$ $x - x_0 = \frac{v^2 - v_0^2}{2a}$ $x_f = x_i + v_i t + \frac{1}{2} at^2$ $v_f^2 = v_i^2 + 2a(x_f - x_i)$		
Projectile Motion	$v_x = v_0 \cos \theta$ $x = (v_0 \cos \theta) t$ $x_{\max} = \frac{v_0^2 \sin 2\theta}{g}$ $v_y = v_0 \sin \theta - gt$ $y = (v_0 \sin \theta) t - \frac{1}{2} gt^2$ $y_{\max} = \frac{v_0^2 \sin^2 \theta}{2g}$		
Rotational	$a_r = \frac{v^2}{r}$ $a = a_r + a_t$		
Circular	<p>From Newton's 2nd Law</p> $\sum F_c = m \frac{v^2}{r}$		
Variables	<table border="0"> <tr> <td> x_i = initial position x_0 = initial position x_f = final position x = displacement in the x-direction y = displacement in the y-direction t_i = initial time t_f = final time t = time θ = angle between the positive x-axis & velocity vector g = gravity (9.8 m/s² or 32 ft/s²) m = mass </td> <td> v_i = initial velocity v_0 = initial velocity v_f = final velocity v = velocity v_x = velocity in the x-direction v_y = velocity in the y-direction a = acceleration a_r rotational acceleration a_t = tangential acceleration r = radius F_c = centripetal force </td> </tr> </table>	x_i = initial position x_0 = initial position x_f = final position x = displacement in the x-direction y = displacement in the y-direction t_i = initial time t_f = final time t = time θ = angle between the positive x-axis & velocity vector g = gravity (9.8 m/s ² or 32 ft/s ²) m = mass	v_i = initial velocity v_0 = initial velocity v_f = final velocity v = velocity v_x = velocity in the x-direction v_y = velocity in the y-direction a = acceleration a_r rotational acceleration a_t = tangential acceleration r = radius F_c = centripetal force
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Laws of Motion	<p>Newton's Laws</p> <p>An object in motion tends to stay in motion ($a = 0 \rightarrow \Delta v = 0$)</p> <p>For every action there is an equal and opposite reaction ($\vec{F}_{12} = -\vec{F}_{21}$)</p> <p>Force equals mass times acceleration ($\sum \vec{F} = m \vec{a}$)</p> <p>Friction</p> <p>force = coefficient of friction times mass times the normal force</p> <p>Kinetic Friction: $F_{fr} = \mu_k F_N$</p> <p>Static Friction: $F_{fr} \leq \mu_s F_N$</p>		

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Work and Energy Equations

Work	$W = \vec{F} \cdot \vec{s} = Fs \cos \theta = \int_{x_i}^{x_f} F_x dx + \int_{y_i}^{y_f} F_y dy + \int_{z_i}^{z_f} F_z dz$ $W_{spr} = \int_{x_i}^{x_f} F_{spr} dx = \int_{-x_m}^0 (-kx) dx = \frac{1}{2} kx_m^2 = \frac{1}{2} kx_i^2 - \frac{1}{2} kx_f^2$		
Energy	Kinetic $K = \frac{1}{2}mv^2$ Power $\bar{P} = \frac{W}{\Delta t}$	Potential $U = mgh$ $P = \lim_{\Delta t \rightarrow 0} \frac{W}{\Delta t} = \frac{dW}{dt}$	Total Energy = $K + U$ $P = F \cdot \frac{ds}{dt} = F \cdot v$
Collisions	Momentum $p = mv$ $F = \frac{dp}{dt}$ For an isolated system, $\Delta p = 0$ Impulse $I = \int_{t_i}^{t_f} F dt = \Delta p$ Elastic (bounce) $m_1 v_{1i} + m_2 v_{2i} = m_1 v_{1f} + m_2 v_{2f}$ Inelastic (stick) $m_1 v_{1i} + m_2 v_{2i} = (m_1 + m_2) v_f$		
Variables	W = work F = force F_x = force in x-direction s = distance θ = angle x_i, y_i, z_i = initial position in the x, y, or z direction x_f, y_f, z_f = final position in the x, y, or z direction P = power Δt = change in time p = momentum Δp = change in momentum m_1 = mass of first object m_2 = mass of second object v_{1i} = initial velocity of first object v_{1f} = final velocity of first object v_{2i} = initial velocity of second object v_{2f} = final velocity of second object W_{spr} = work done by spring F_{spr} = force of spring k = spring constant x = distance spring stretched/compressed x_m = distance spring stretched/compressed K = kinetic energy m = mass v = velocity U = potential energy h = height I = impulse t_i = initial time t_f = final time		

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Rotational Motion

General Equations	$s = r\theta$ $\bar{\omega} = \frac{\theta_f - \theta_i}{t_f - t_i}$ $\bar{\alpha} = \frac{\omega_f - \omega_i}{t_f - t_i}$	$\varpi = \lim_{\Delta t \rightarrow 0} \frac{\Delta \theta}{\Delta t} = \frac{d\theta}{dt}$ $\alpha = \lim_{\Delta t \rightarrow 0} \frac{\Delta \omega}{\Delta t} = \frac{d\varpi}{dt}$	
Equations of Motion	$\omega = \omega_0 + \alpha t$ $\theta = \theta_0 + \omega_0 t + \frac{1}{2}\alpha t^2$	$\omega^2 = \omega_0^2 + 2\alpha(\theta - \theta_0)$	
Converting Rotational to Linear	$v = r\omega$ $a_t = r\alpha$	$a_r = \frac{v^2}{r} = r\omega^2$	
Inertial Moment	$I = \sum m_i r_i^2$ <p>For Rods: $dm = \frac{M}{L} dx$</p>	$I = \lim_{\Delta m_i \rightarrow 0} \sum r_i^2 \Delta m_i = \int r^2 dm$ <p>For Cylinders: $dV = dA \cdot L = (2\pi r dr)L$</p> <p>Parallel Axis Theorem $I = I_{CM} + MD^2$</p>	$\rho = \frac{dm}{dV}$
Torque	$\tau = r F \sin \phi = F \cdot D$	$\tau = (mr\alpha)r = mr^2\alpha$	$\tau = I\alpha$
Other	<p>Work: $dW = F \cdot ds = (F \sin \phi)rd\theta$</p> <p>$\tau = R \times F = R \times \frac{dp}{dt} = \frac{dL}{dt}$</p>	$v_{CM} = r\omega$ $a_{CM} = r\alpha$	$K = \frac{1}{2}I_{CM}\omega^2 + \frac{1}{2}Mv_{CM}^2 = \text{rotational} + \text{translational}$ $l = R \times p = mvR \sin \phi = I\omega$
Variables	s = arc length r = radius θ = angle θ_i = initial angle θ_f = final angle t_i = initial time t_f = final time v = linear velocity ρ = density of an object I_{cm} = Inertia about an axis through the center of mass of an object τ = torque F = force a_{CM} = acceleration at center of mass v_{CM} = velocity at center of mass	ω = angular speed ω_i = initial angular speed ω_0 = initial angular speed ω_f = final angular speed $\bar{\omega}$ = average angular speed r_i = distance from i^{th} particle to axis of rotation a_r = radial acceleration a_t = tangential acceleration L = length of rod / cylinder	α = angular acceleration $\bar{\alpha}$ = average angular acceleration I = Inertia m_i = mass of i^{th} particle M = mass of an object D = distance from axis K = kinetic energy ϕ = angle l = instantaneous angular momentum R = instantaneous position vector p = instantaneous linear momentum

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Miscellaneous Formulas

Center of Mass	$X_{CM} = \frac{\sum m_i x_i}{\sum m_i}$	$r_{CM} = \frac{1}{M} \int r dm$
Rocketry	$(M + \Delta m)v = M(v + \Delta v) + \Delta m(v - v_e)$ $M\Delta v = \Delta m v_e$ $M dv = -v_e dM$ $\int_{v_i}^{v_f} dv = -v_e \int_{M_i}^{M_f} \frac{dM}{M}$	$v_f - v_i = v_e \ln\left(\frac{M_i}{M_f}\right)$
Gravity	<p>Law of Gravitation</p> $F_g = G \frac{m_1 m_2}{R^2}$ <p>Kepler's Laws</p> $\frac{dA}{dt} = \frac{L}{2m} = \text{constant}$ <p>Energy</p> $\Delta U = -G m_1 m_2 \frac{1}{\Delta r}$	$F_g = -G \int \frac{dm}{r^2} \vec{r}$ $T^2 = \left(\frac{4\pi^2}{Gm}\right) r^3 = k r^3$ $E = \frac{G m_1 m_2}{2r} - \frac{G m_1 m_2}{r} = -G \frac{m_1 m_2}{2r}$
Fluids	<p>Pressure</p> $p = \frac{F}{A}$ <p>Bernoulli's Equation</p> $p + \frac{1}{2}\rho v^2 + \rho g y = c$	<p>Buoyant force = weight of displaced liquid</p>
Variables	X_{CM} = center of mass in x-direction m_i = mass of i^{th} particle x_i = position of i^{th} particle r_{CM} = radial center of mass M = mass m = mass m_1 = mass of 1 st object m_2 = mass of 2 nd object F_g = force of gravity G = universal gravitational constant ($6.673 \times 10^{-11} \text{ N}\cdot\text{m}^2/\text{kg}^2$) L = angular momentum of planet (constant) T = period of revolution k = constant ($2.97 \times 10^{-19} \text{ s}^2/\text{m}^3$) ΔU = change in gravitational potential energy E = total energy ρ = density (mass / volume) g = gravity constant (9.8 m/s^2 or 32 ft/s^2) c = constant	v = velocity M = mass of rocket and fuel Δm = mass of fuel loss v_e = exhaust speed Δv = change in velocity of rocket M_i = initial mass of rocket and fuel M_f = final mass of rocket and remaining fuel v_i = initial velocity v_f = final velocity R = distance separating m_1 & m_2 \vec{r} = unit vector r = radius Δr = change in radius p = pressure F = force exerted on the piston A = surface area of piston y = height

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Oscillations

Simple Harmonic Motion	$x = A \cos(\omega t + \phi)$ $T = \frac{2\pi}{\omega} = 2\pi \sqrt{\frac{m}{k}}$	$A = \sqrt{x_0^2 + \left(\frac{v_0}{\omega}\right)^2}$ $f = \frac{1}{T} = \frac{\omega}{2\pi}$																														
Energy	$K = \frac{1}{2} m v^2 = \frac{1}{2} m \omega^2 A^2 \sin^2(\omega t + \phi)$ $U = \frac{1}{2} k x^2 = \frac{1}{2} k A^2 \cos^2(\omega t + \phi)$ $E = K + U = \frac{1}{2} k A^2$																															
Wave Motion	$v = \frac{dx}{dt} = -\omega A \sin(\omega t + \phi)$	$v = \frac{dv}{dt} = -\omega^2 A \cos(\omega t + \phi)$																														
Waves on a string	$F_r = \frac{m v^2}{R} = 2F \sin \theta \approx 2F \theta$ $2F \theta = \frac{2\mu R \theta v^2}{R}$ $y = A \sin \left[2\pi \left(\frac{x}{\lambda} - \frac{t}{T} \right) \right]$ $\omega = \text{angular frequency} = \frac{2\pi}{T}$ $a = \frac{dv}{dt} = -\omega^2 A \sin(kx - \omega t)$																															
Energy	$\Delta E = \frac{1}{2} \Delta m \omega^2 A^2$	$P = \frac{dE}{dt} = \frac{1}{2} \mu \omega^2 A^2 v$																														
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